



Art and Design Learning Adventure

'You can't use up creativity. The more you use, the more you have.' – Maya Angelou



Early Years

Year R

Key Stage 1

Year 1

Year 2

Key Stage 2

Year 3

Year 4

Year 5

Year 6

Explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.
Share their creations, explaining the process they have used
Create collaboratively sharing ideas, resources and skills.

Sculpture
Study how materials can be manipulated in order to form shape and structure.
Use recycled materials to replicate everyday objects.
Use a range of techniques to develop different effects.

Drawing
Understand how to create and develop a range of drawings by applying different skills and techniques
Use shape, line, tone and shading to form drawing
Open Door Experience: Visit to Birmingham Art Gallery

Collage
Use a range of materials to form designs, images, texture by changing their shape, size and pattern.
Create and replicate designs and textures.

Painting
Develop an understanding of colour and how to form different tints and shades.
Use repeated lines and shapes to form patterns with paint.

Printing
Use a range of objects and materials to print patterns, designs and silhouettes.
Investigate and experiment with how objects can create a range of imprints.

Human Form
Create self-portraits through observations, identifying shapes and peer-assessment.
Use materials to depict drawn self-portraits

Painting
Develop a detailed understanding of how to mix paints in order to alter tints, shades and colours.
Use short and angular brush strokes to portray direction and perspective
Open Door Experience: Visit to Birmingham Art Gallery

Printing
Use a range of materials to form patterns, varying in configuration, size and distance.
How can an object be manipulated in order to change the effect it has.

Every Picture Tells a Story
Study, Analyse and Evaluate a range of photographs, paintings, drawings and sculptures.
Identify the meaning behind pictures created.

Drawing
Apply a range of skills and techniques in order to form individual pieces of art.
Develop a range of drawing styles and understand their purpose and intent.

Sculpture
Develop techniques used to manipulate and mould materials and media.
Use wire, clay and recycled materials to replicate sculptures.
Design and create individual sculptures.
Open Door Experiences: Visit to Gladstone Pottery Museum

Printing
Use a range of techniques, shapes, colours and lights to form patterns and pictures.
Study and analyse Edward Hopper and William Morris.
Identify symmetry and experiment with recreating.

Architecture
Learn about the role of an architect and how structures can differ.
Study structure, shape, size and purpose before recreating work based on an artist.

Drawing
Study the use of continuous lines and how they can create piece of art.
Use a range of pencils and media to form tints, tones and shades.

Photography
Develop a detailed understanding of how composition, colour and light can alter the image produced.
Study photographers and their work, evaluating their intention and purpose.
Open Door Experience; Visit from a professional photographer

Painting
Paint with great skill, control, precision and expression.
Study still life, abstract and landscape compositions.
Develop opinions and ideas about art produced.

Architecture
Study architecture through the ages and identify similarities and differences.
Develop a deep understanding of shape, size and structure.
Use perspective, plan and front elevation to help draw buildings and structures.
Open Door Experience: Walk around Hixon to study the range of architecture